

In the claims:

Following is a complete set of claims as amended with this Response.

1. (Currently Amended) A method of selecting an entertainment programming preferences list at an entertainment system comprising:
- receiving a user identification at the entertainment system;
 - searching a set of user-definable preferences lists to identify preferences lists corresponding to for the identified user, the preferences lists identifying a plurality of different channels of entertainment programming that can be added to and deleted from each identified list and being modifiable by the identified user;
 - displaying a list of the identified preferences lists to the user;
 - receiving a selection of a displayed identified preferences list from the user at the entertainment system; and
 - displaying the selected preferences list.
2. (Previously Presented) The method of claim 1, further comprising:
- providing, to the user, one or more of audio and video from a source in the selected preferences.
3. (Previously Presented) The method of claim 1, further comprising:
- selecting one of the plurality of identified channels for provision to the user;
 - accessing, to determine a component corresponding to the selected one of the plurality of identified channels, a programming guide database that is independent of the selected user-definable preferences list; and
 - sending a signal to the component to provide the selected channel.
4. (Previously Presented) The method of claim 3, further comprising:

receiving a user request to provide a new channel; and

wherein the selecting, the accessing and the sending are performed in response to the user request.

5. (Previously Presented) The method of claim 4, further comprising:

repeating the selecting, the accessing and the sending in response to subsequent user requests to provide a new channel.

6. (Currently Amended) An article comprising ~~a storage medium, and the~~ storage medium having stored thereon a plurality of instructions that, when executed by a processor, result in:

receiving a user identification at an entertainment system;

searching a set of user-definable preferences lists to identify preferences lists corresponding to for the identified user, the preferences lists identifying a plurality of different channels of entertainment programming that can be added to and deleted from each identified list ~~and being modifiable~~ by the identified user;

displaying a list of the identified preferences lists to the user;

receiving a selection of a displayed identified preferences list from the user at the entertainment system; and

displaying the selected preferences list.

7. (Previously Presented) The article of claim 6, wherein the plurality of instructions, when executed by the processor, further result in providing, to the user, one or more of audio and video from a source in the selected preferences list.

8. (Previously Presented) The article of claim 6, wherein the plurality of instructions, when executed by the processor, further result in selecting one of the

plurality of identified channels for provision to the user, accessing, to determine a component corresponding to the selected one of the plurality of identified channels, a programming guide database that is independent of the selected user-definable preferences list, and sending a signal to the component to provide the selected channel.

9. (Previously Presented) The article of claim 8, wherein the plurality of instructions, when executed by the processor, further result in receiving a user request to provide a new channel, wherein the selecting, the accessing and the sending are performed in response to the user request.

10. (Previously Presented) The article of claim 9, wherein the plurality of instructions, when executed by the processor, further result in repeating the selecting, the accessing and the sending in response to subsequent user requests to provide a new channel.

11. (Currently Amended) An entertainment system component comprising:
a storage device to store a set of user-definable preferences lists, the preferences lists identifying a plurality of different channels of entertainment programming that can be added to and deleted from each list ~~and being modifiable~~ by a corresponding user;

a user interface controller to receive a user identification;

a channel selector, coupled to the storage device and the user interface, to search the set of user-definable preferences lists to identify preferences lists corresponding to ~~for~~ the identified user and select one of the identified preferences lists using input received from the user interface controller; and

a channel selection controller, coupled to the storage device, to access the selected user-definable preferences list and select one of the plurality of identified channels for provision to the user.

12. (Previously Presented) The apparatus of claim 11, further comprising:
a component controller coupled to the channel selection controller;
wherein the channel selection controller is to send the selected one of the plurality of identified channels to the component controller, and
wherein the component controller is to tune a corresponding component of the entertainment system to provide, to the user, one or more of audio and video from a source corresponding to the selected one of the plurality of identified channels.

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13. (Previously Presented) The apparatus of claim 11, wherein the channel selection controller is further to:
access, to determine a component of the entertainment system corresponding to the selected one of the plurality of channels, a programming guide database that is independent of the selected user definable preferences list; and
send a signal to the component to provide the selected channel.

14. (Original) The apparatus of claim 11, wherein the channel selection controller is further to:
receive a user request to provide a new channel; and
wherein the accessing and the selecting are performed in response to the user request.

15. (Original) The apparatus of claim 14, wherein the channel selection controller is further to repeat the accessing and selecting in response to subsequent user requests to provide a new channel.

16. (Currently Amended) An apparatus for selecting an entertainment programming preferences list at an entertainment system comprising:

means for receiving user input, including a user identification;

means for storing a set of user-definable preferences lists, the preferences lists identifying a plurality of different channels of entertainment programming that can be added to and deleted from each list and being modifiable by the corresponding identified user;

means, coupled to the means for storing and the means for receiving, for searching the set of user-definable preferences lists to identify preferences lists corresponding to ~~for~~ an identified user and for selecting one of the identified preferences lists using input received from the means for receiving; and

means, coupled to the means for storing, for accessing the selected user-definable preferences list and selecting one of the plurality of identified entertainment programming channels for provision to the identified user.

17. (Previously Presented) The apparatus of claim 16, further comprising:

means, coupled to the means for accessing and selecting, for controlling components in the entertainment system; and

wherein the means for accessing and selecting is for sending the selected one of the plurality of identified channels to the means for controlling, and wherein the means for controlling is for tuning a corresponding component of the entertainment system to

provide, to the identified user, one or more of audio and video from a source corresponding to the selected one of the plurality of identified channels.

18. (Previously Presented) The apparatus of claim 16, wherein the means for accessing and selecting includes:

means for accessing, to determine a component of the entertainment system corresponding to the selected one of the plurality of identified channels, a programming guide database that is independent of the selected user-definable preferences list; and

means for sending a signal to the determined component to provide the selected channel.

19-32. (Canceled)

33. (Previously Presented) The method of Claim 1, further comprising providing an indication to the user when the user has completed a cycle of the selected preferences list.

34. (Previously Presented) The method of claim 1, further comprising automatically selecting additional ones of the plurality of identified channels at predetermined intervals.

35. (Previously Presented) The apparatus of Claim 11, wherein the channel selection controller provides an indication to the user when the user has completed a cycle of the selected preferences list.

36. (Previously Presented) The apparatus of claim 11, wherein the channel selection controller automatically selects additional ones of the plurality of identified channels at predetermined intervals.

37-45. (Canceled)

46. (Previously Presented) The method of Claim 1, wherein the set of preferences lists for the identified user are generated by the identified user.

47. (Previously Presented) The method of Claim 1, wherein the set of user-definable preferences lists are stored at a component of the entertainment system.

48. (Previously Presented) The method of Claim 1, further comprising modifying the selected preferences list by the identified user through at least one of adding, deleting, and reordering an entertainment programming channel of the selected preferences list.

49. (Previously Presented) The method of Claim 6, wherein the set of preferences lists for the identified user are generated by the identified user.

50. (Previously Presented) The method of Claim 6, wherein the plurality of instructions, when executed by the processor, further result in modifying the selected preferences list by the identified user through at least one of adding, deleting, and reordering an entertainment programming channel of the selected preferences list.

51. (Currently Amended) An entertainment system controller for use with an entertainment system comprising:

a user interface controller to receive user input including a user identification;

a preferences database to store a set of user-definable preferences lists, the preferences lists identifying a plurality of different channels of broadcast video that can be added to and deleted from each list and being modifiable by a corresponding user;

a preferences controller, coupled to the preferences database and to the user interface controller, to search the set of user-definable preferences lists to identify preferences lists corresponding to an identified user and display the identified lists to the

corresponding user and, in response to a selection of one of the identified preferences lists received from the user through the user interface controller, to select one of the identified preferences lists;

an electronic programming guide (EPG) database to store EPG data;

an EPG controller coupled to the EPG database to access and provide EPG data;

and

a channel selector coupled to the user interface controller, to the EPG controller and to the preferences controller to access the EPG database through the EPG controller to determine a component of the entertainment system corresponding to a selected one of the plurality of broadcast video channels of the selected preferences list; and send a signal to the determined component to provide the selected channel.

52. (Previously Presented) The controller of claim 51 wherein the channel selector is further to access the selected preferences list and select one of the plurality of broadcast video channels for provision to the user.

53. (Previously Presented) The controller of claim 52, wherein the channel selector is further to receive a user request through the user interface controller to provide a new channel and the channel selector accesses the selected preferences list and selects one of the plurality of broadcast video channels in response to the user request.

54. (Previously Presented) The controller of claim 51, further comprising a component controller to communicate with entertainment system components and wherein the channel selector sends a signal to a determined component through the component controller.

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55. (Previously Presented) The controller of claim 51, further comprising a tuner to tune to the broadcast video channels.
